## **Defensive and Competitive Bidding**

## Overcalls (Style; Responses; Reopening)

Light style

Responses F1 at 1- and 3-level

## 1 NT overcall (2ND/4TH; Responses; Reopening)

15-17 HCP; system on

12-14 4<sup>th</sup> hand

## Jump Overcalls (Style; Responses; Unusual NT)

1-Suit: Weak

2-Suit: 2 NT = two lowest

### **Direct and Jump Cue Bids (Style; Responses)**

(1m) - 2m = both M

(1M) - 2M = highest + lowest

Jump Cue asks for stopper

## VS. NT (vs. Strong/Weak; Reopen: PH)

DBL = Penalty

2 - both Majors

2 ♦ = ♥ or ♠ 1-suiter

2 = 4 + 5 + minor

 $2 \blacktriangle = 4 \blacktriangle + 5 + minor$ 

2NT = yeslek

## VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

T/O dbl

**Jump in m**: That minor + other Major (5+-5+)

3x 4minor 5+5+ minor bid and 1 major

## **VS. Artificial Strong Openings**

Strong 1 club crash, yeslek from 2nt

Strong2club yeslek from 2nt

## Over Opponents' take out double

Rdbl suit above

1x - (D) - 1y = suit above 2NT = 9 + HCP with support

Leads and Signals
Opening Leads Style

	Lead	In Partner's Suit
Suit	3 <sup>rd</sup> -5 <sup>th</sup>	same
NT	3 <sup>rd</sup> -5 <sup>th</sup>	same

#### l eads

Subseq

3<sup>rd</sup>/5<sup>th</sup>/attitude

	Leaus			
Lead	Vs. Suit	Vs. NT		
Ace	AKx(x)	AKx(x)		
King	AK/KQ(x)	KQ(x)/AKQ(x)		
Queen	QJ(x)	QJ(x)/HQJx		
Jack	JT/KJ10	JT/KJ10/AJ10		
10	T9/HT9	T9/HT9/AQT9		
9	9x	9x, H98xx		
Hi-x	Even number	Even number		

### Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	Low = enc	Count	Low = enc
2 <sup>nd</sup>	S/P	S/P	S/P
3 <sup>rd</sup>	Count		Count
NT:	Same	Same	Same
2 <sup>nd</sup>	Same	Same	Same
3 <sup>rd</sup>	Same	·	Same

### Signals (including Trump's):

Standard S/P, Smith vs NT, High-Low=Even #, Low=encrg

#### **Doubles**

## **Takeout Doubles (Style; Responses; Reopening)**

Light style, also reopening, Cuebid only force

## Special, Art and Comp Dbl/Rdbl's

Negative DBL through 4 ♦, Responsive DBL through 4 ♦ Support DBL to 2♥, Competitive DBL

1♣-(1♦)-DBL shows hearts, 1m-(1♥)-DBL shows 4+♠
1m-(1♠)-DBL strongly suggests at least 4♥



# Category: Green

NCBO/team: Norway Open

Event:

Nordic Bridge Team Championships 2009, Turku Finland





Player

**Tor Helness** 

Rune Hauge

## **System Summary**

## **General Approach and Style**

Natural, 5card major

Generally open lowest 4-card suit

**1NT Openings**: (14)15-17,12-14 4<sup>th</sup> hand **2-over-1 Responses**: GF exept 1maj 2clubs

## Special bids that may require defence

2 • 8-11 1major

2Major- 3-7hpc

## Special forcing pass sequences

Pass after 3th hand preemt are forcing

## Important notes that don't fit

NT openings may include singelton honors and some offshape hands.

## **Psychics**

Possible at any time

Opening	Art	Min. #	Neg. D. thru	Description	Responses	Subsequent Auction	Passed Hand Bidding
1*		3	4 •	Nat, 3+, 10-23 HCP	Invertive raises, 1*-3* = PRE	1*-2*-4* = RKCB	No invertive raises
					1 diamonds denies 5 major,2major weak		
1♦		3	4.	Nat, 3+, 10-23 HCP	Invertive raises, 1 ♦ -3 ♦ = PRE 2 major weak	1 <b>-</b> - 2 <b>-</b> - 4 <b>-</b> = RKCB	No invertive raises
1♥		5	4◆	Nat, 5+, 10-23 HCP	2NT = 4+ v bal.7hp+ mini maxi splinter, 2clubs= nat .gf or 10-12 with 3card support	1 v – 2 NT – mini maxi splinter	2. =3card supp 2diamond 4card support, MiniSpl
1♠		5	4 •	Nat, 5+, 10-23 HCP	See above	See above	See above
1 NT			3♠	(14)15-17 HCP 12-14 4 <sup>th</sup> hand May have some shape	Transfer, 2♠ = Minor suit Stayman,2nt= weak xx 3 level = singeltons, 4m = Texas		
2*	V		3♠	Strong artificial, F 2NT/3M	2 ◆ = Neg OR bal, 2NT = minors	2♣-2♦-2M-3♣ = 2 <sup>nd</sup> negative	
2◆	<b>V</b>		3♠	multi 8-11	1) 2NT asks	3clubs max,3diamonds min with hearts, 3hearts min with spades	
2♥		6		Nat, 6-card ♥,3-7	2NT = ASK shortness		
2♠		6		Nat, 6-card ♠, 3-7	2NT = ASK shortness		
2 NT			3♠	20-21 HCP, may have some shape	3♣ = Puppet, 3♦/3♥ = Transfers, 3♠ = Minor suit Stayman, 4x = Transfer slamtries	High Level Bidding	
3x		6		Preemptive		RKCB, Exclusion	
3NT	V			Solid minor gambling, to play in 3 <sup>rd</sup> /4 <sup>th</sup>		Splinters/void showing jumps	
4♣,♦		7		Preemptive		Cue Bids	
4♥,♠		6		Preemptive		DOPI	
4NT							
5NT							